# studiorip xf

**XF STB-7**

**Pre-Press Marks ID numbers**

# Pre-Press Marks ID numbers

When StudioRIP creates a pre-press mark it allocates it an ID number. This can be seen in this example from an

INI file:
[General]
Name=Bearer registration
Icon=71
Distance=98
Scale=83
ObjectType=0
PathOrText=Registration mark.ps
FontName=Arial CE
FontSize=12
FontStyle=3
Applies=1
Color=2
OnlyNotTouchPage=0
ExteriorOnly=0
Overprint=0
BlackFont=1
Placements=12
ID=10


Within that copy of StudioRIP the ID numbers will be unique and no conflict is possible as they were Internally generated.

If, however, pre-press marks are created on one StudioRIP and then imported into another there is the possibility of a conflict.

Importing pre-existing pre-press marks into StudioRIP from an outside source is a very convenient and easy way to operate, because sometimes these pre-press marks can take some time to set up. ID numbers are used by StudioRIP to determine which prepress mark will be painted first. The higher ID numbers will be painted over the lower numbers. This is only important in an over-print situation.

When doing this care should be taken to ensure that there are no ID conflicts. Either, the numbers of all the existing pre-press marks should be checked and the imported INI file modified with a unique number. Or, a very high number could be used such as 350 which will not have been allocated.

This is not dissimilar to allocating a fix IP address in a DHCP environment